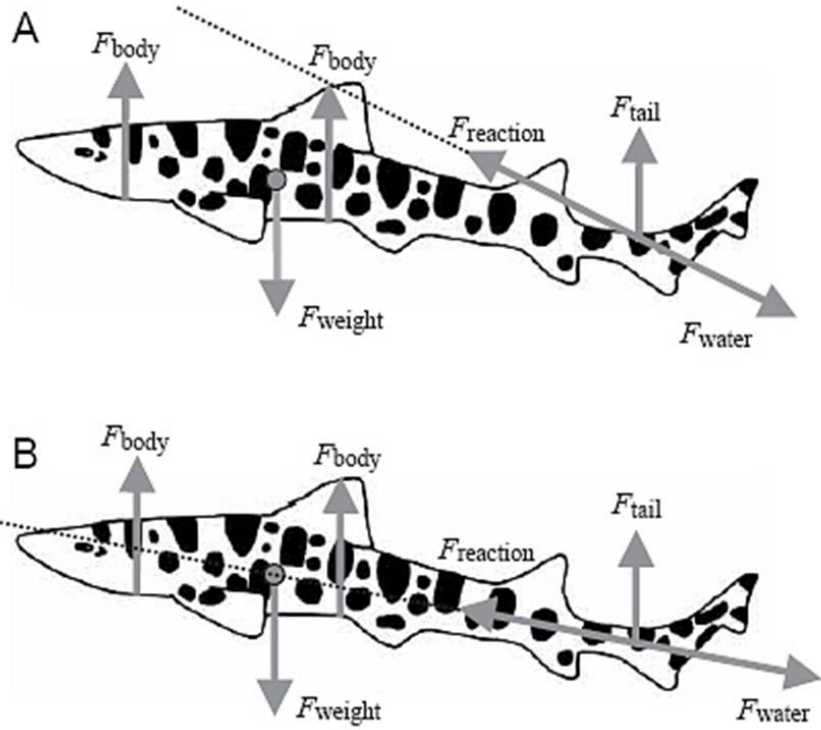
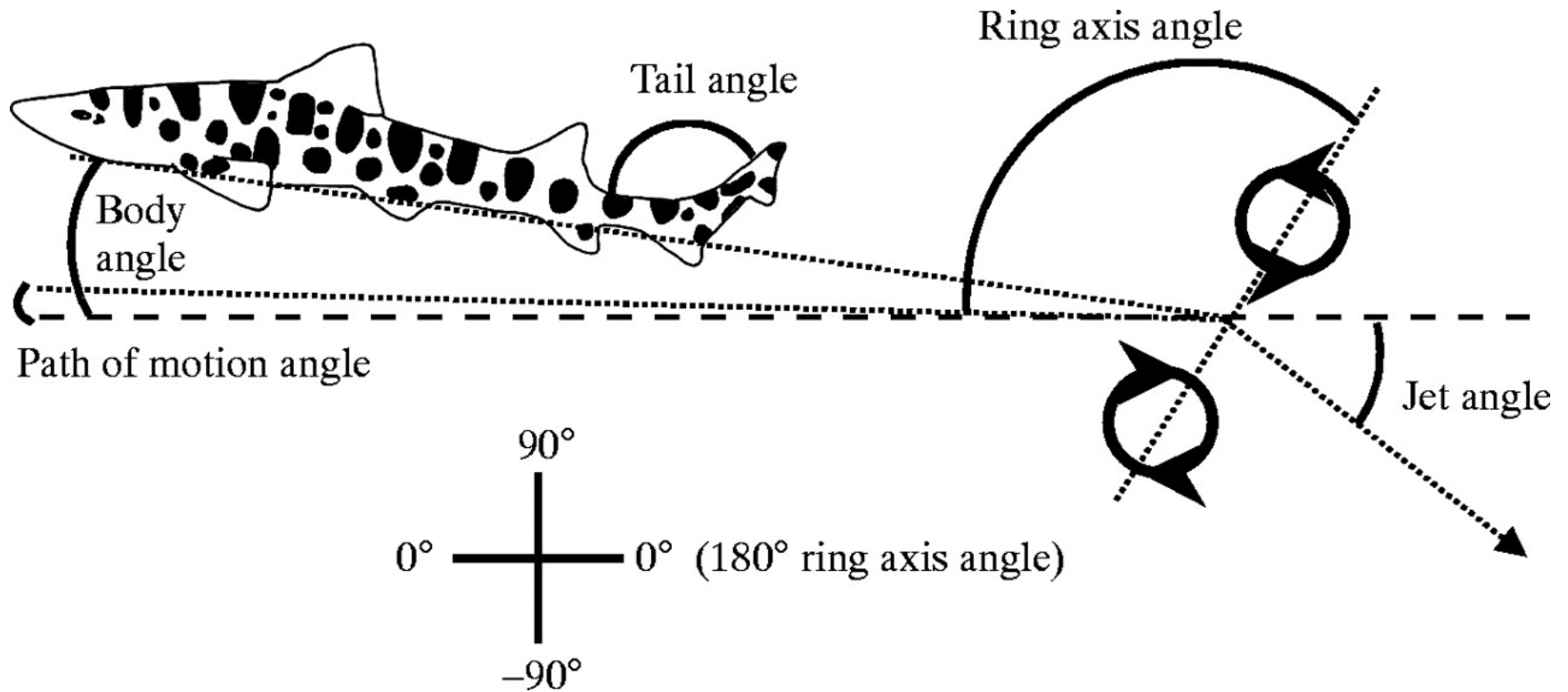


Swim or Sink



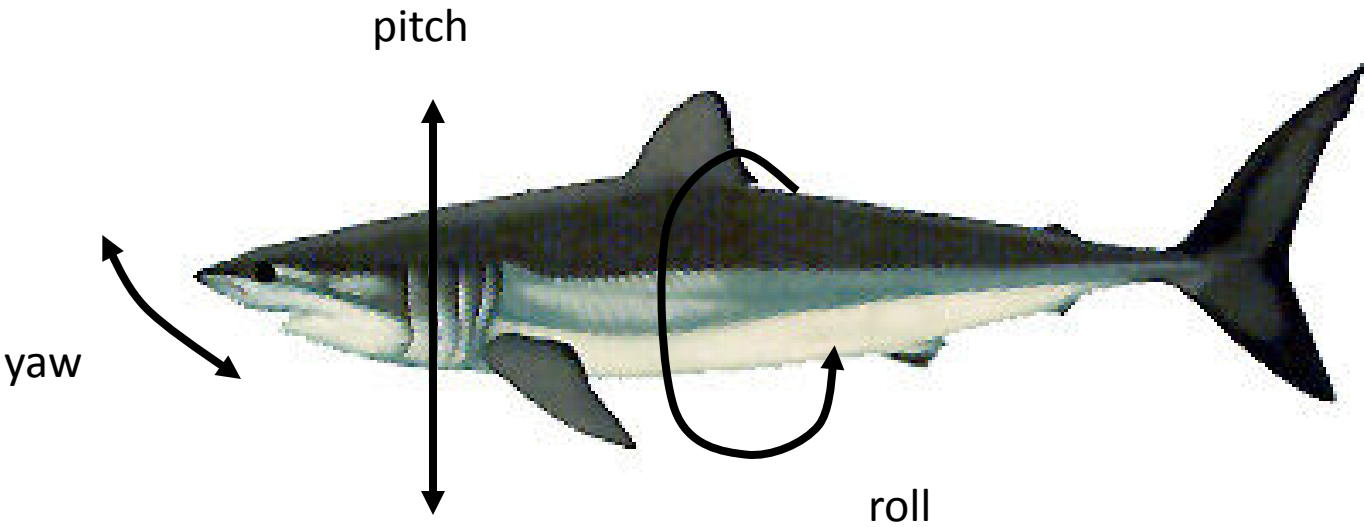
Role of Heterocercal Tail



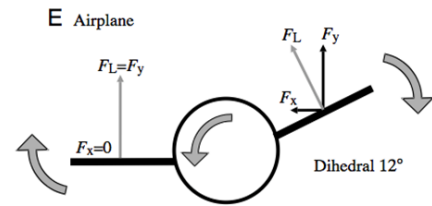
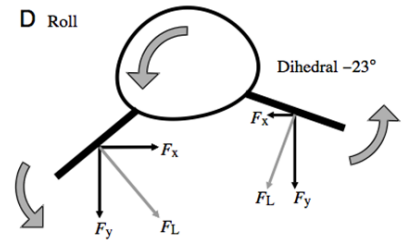
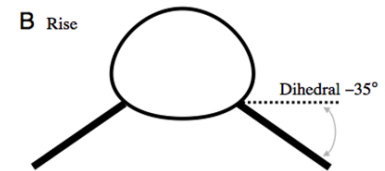
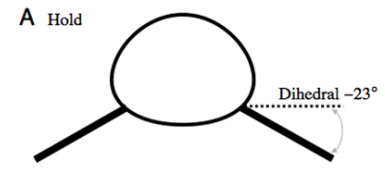
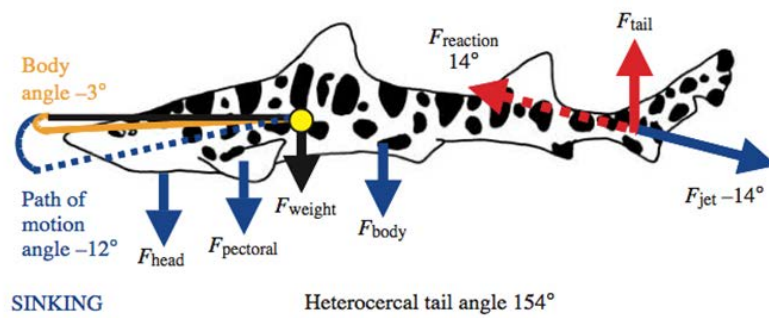
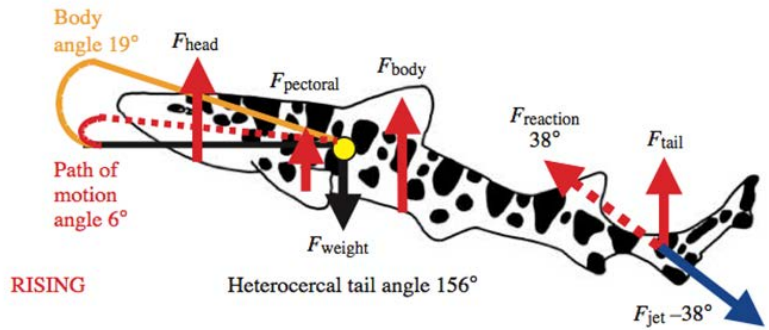
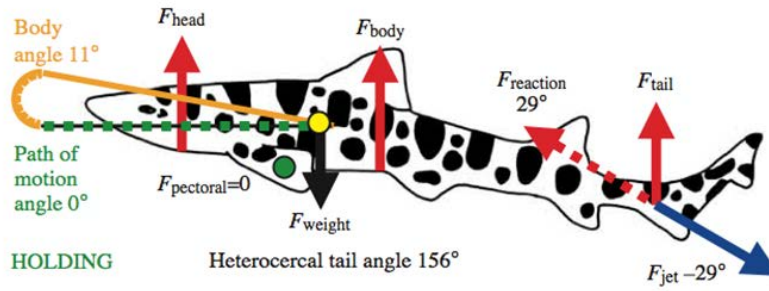
Homocercal tail function?



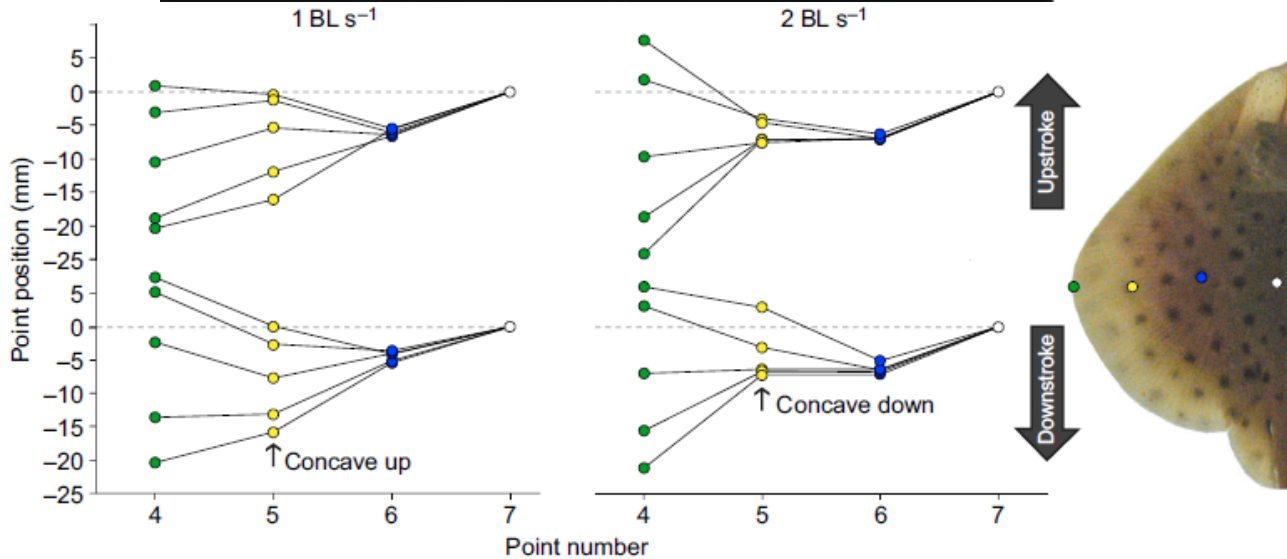
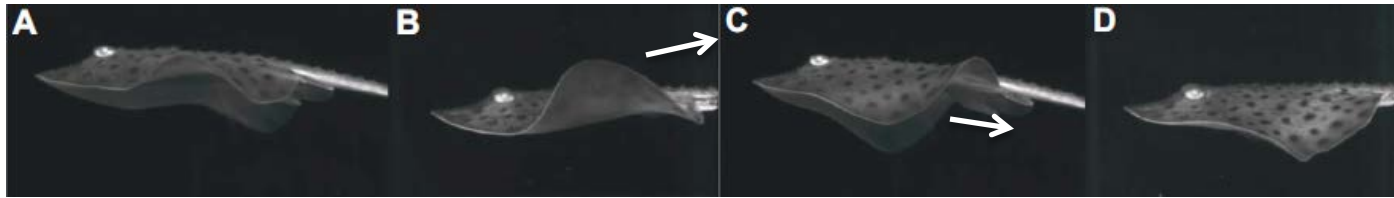
Role of fins



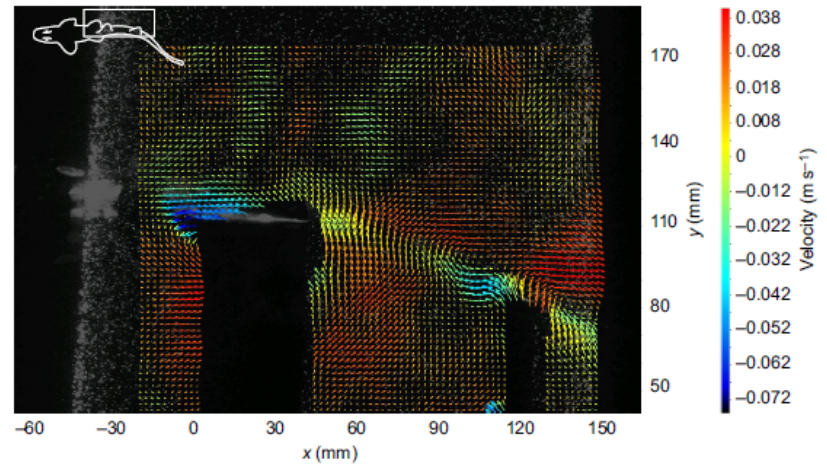
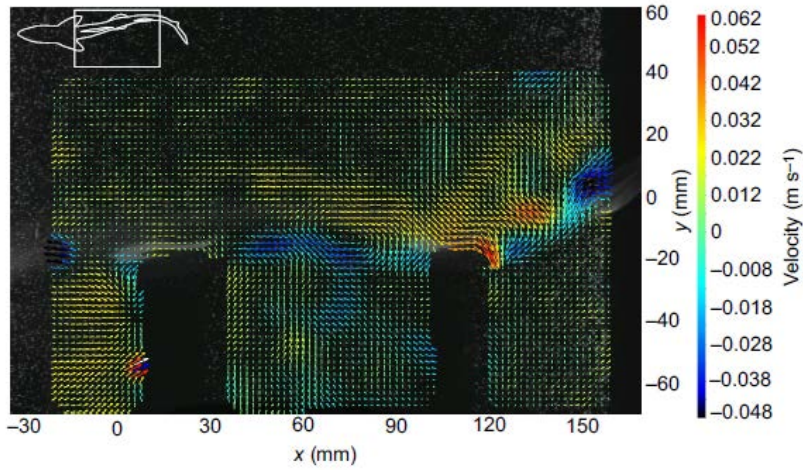
Role of Pectoral Fins: Leopard shark example



Role of Pectoral Fins: Little skate example



Role of Dorsal Fin



'Pure muscle'



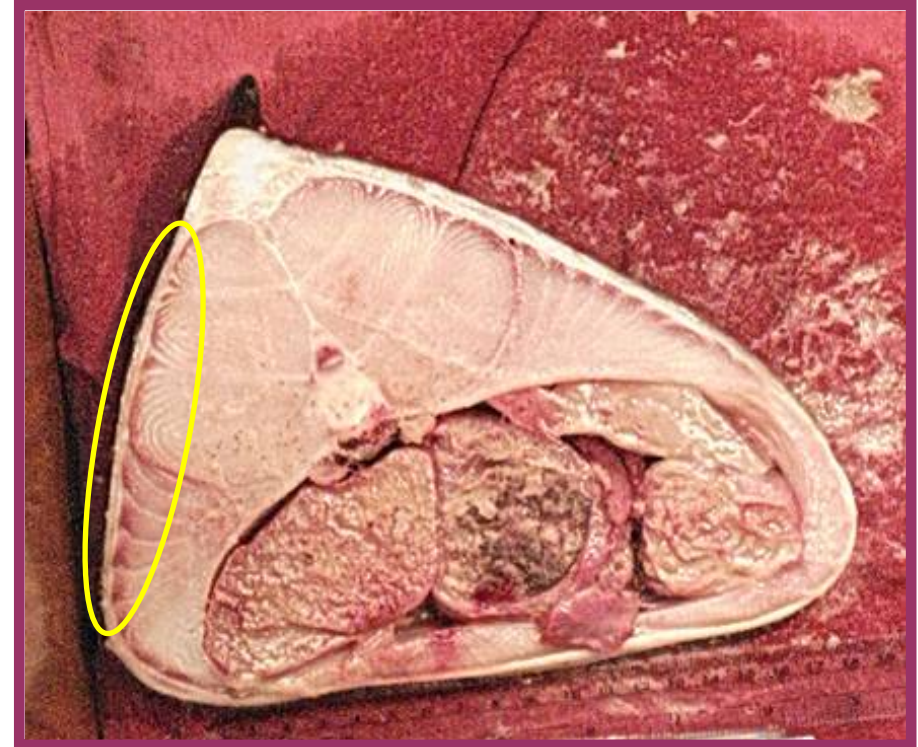
~95% of muscle in body used for swimming

~50% of body mass devoted to swimming muscles (humans ~35% skeletal muscle)

Swimming muscles

blue shark

- White muscle (~45-50% of body mass)
 - Larger fibers
 - Fast twitch
 - Poorly vascularized
 - Anaerobic (glycogen)
 - Burst swimming
 - Low endurance
 - More powerful (5x red muscle)
- Red muscle (<5% of body mass)
 - Smaller fibers
 - Slow twitch
 - Well vascularized
 - Aerobic (lipid, fatty acid, glycogen)
 - Sustained swimming
 - High endurance
 - Less powerful





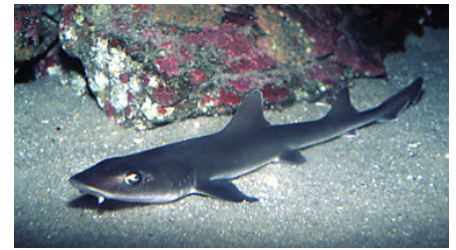
blackmouth catshark



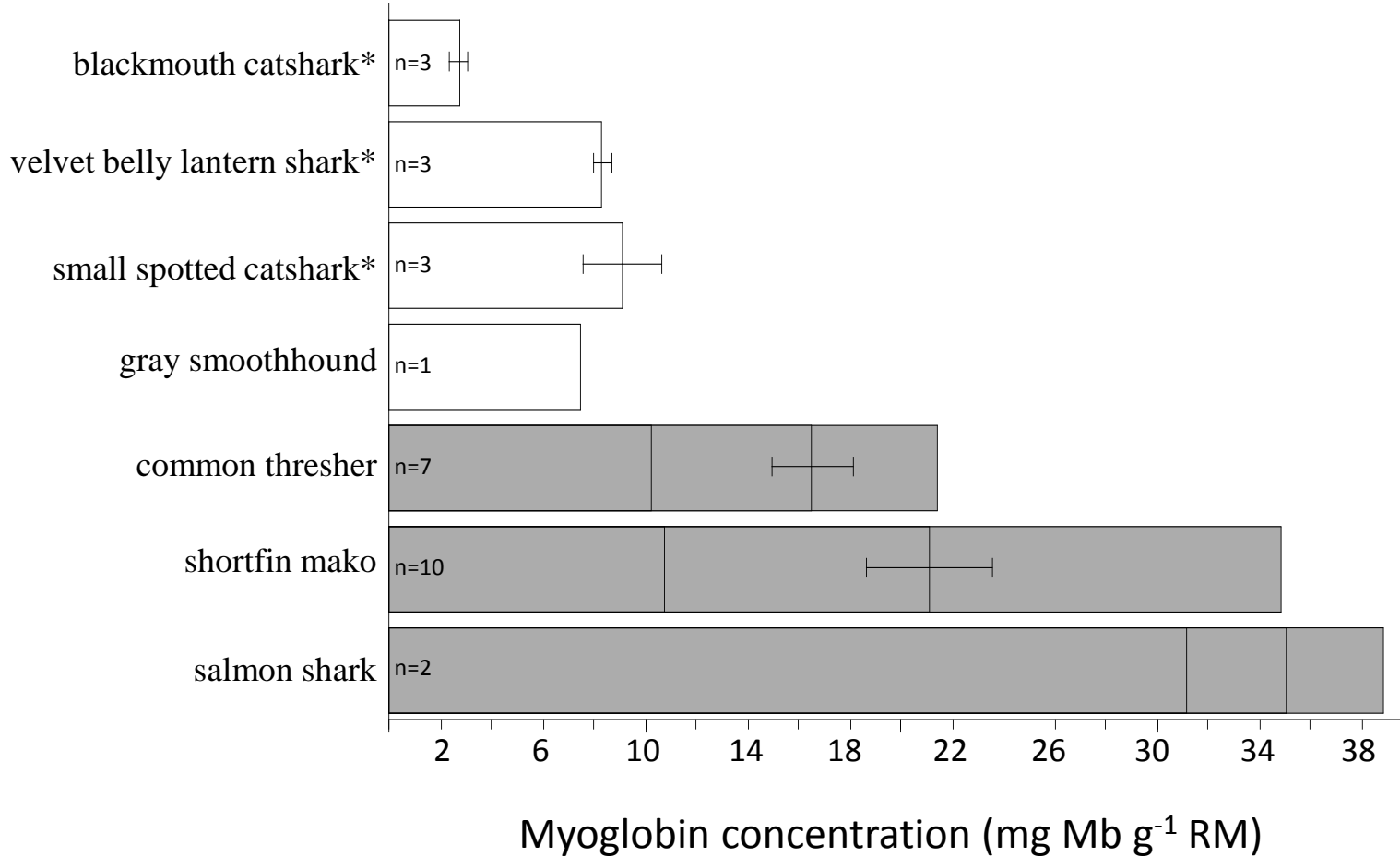
velvet belly lantern shark



small spotted catshark



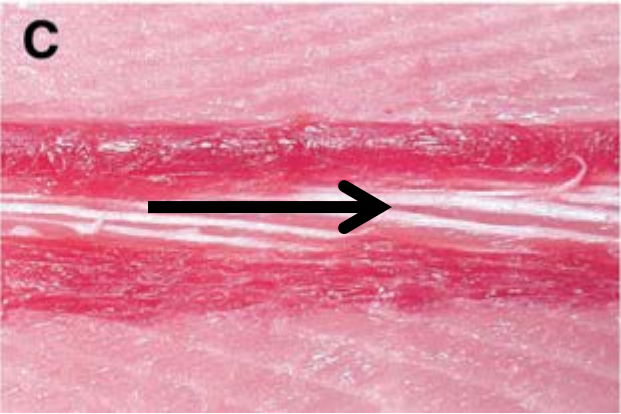
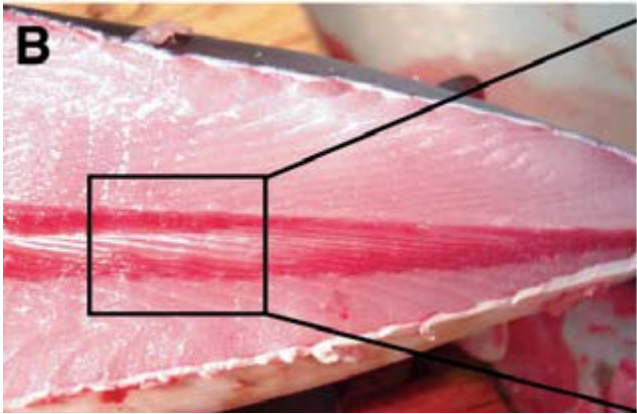
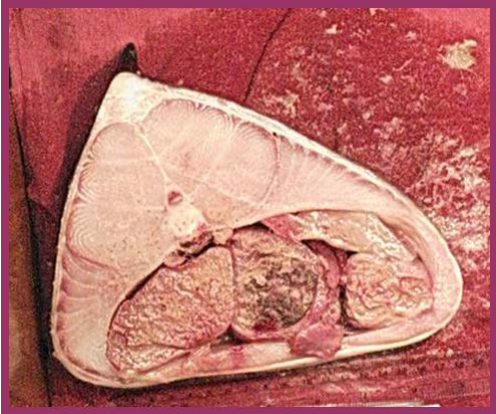
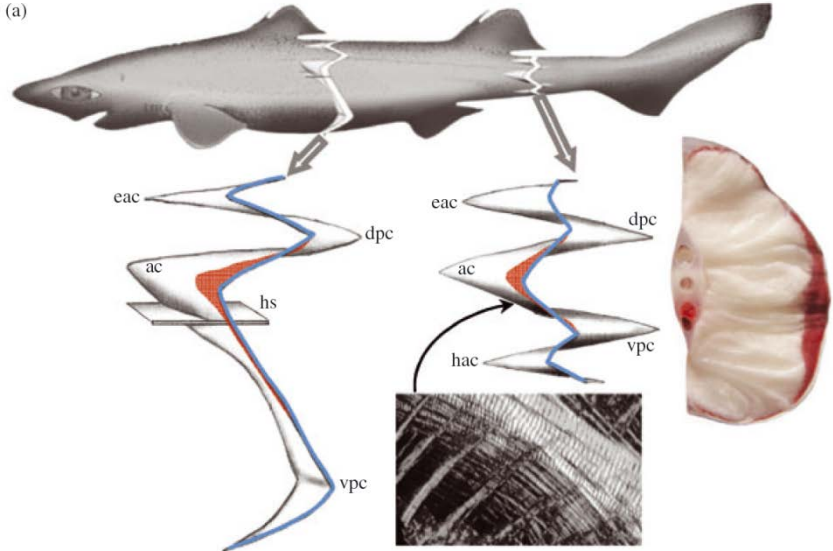
gray smoothhound



*Kryvi *et al.* (1981)

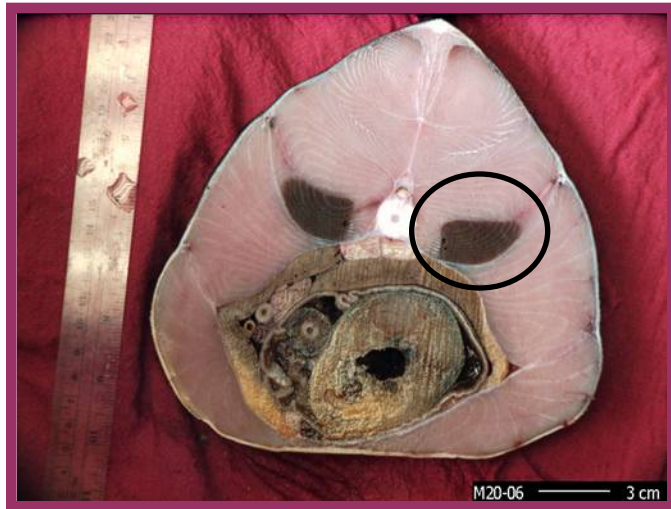
values = mean ± SEM

Muscle (myomere) orientation

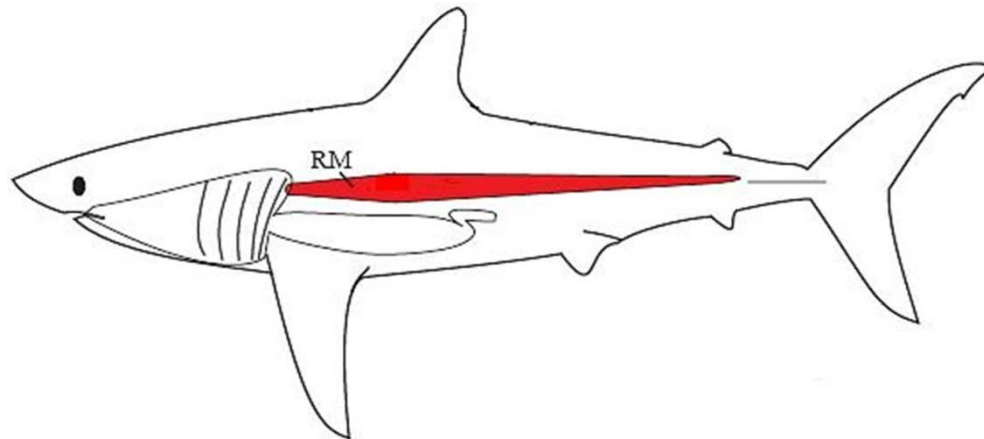
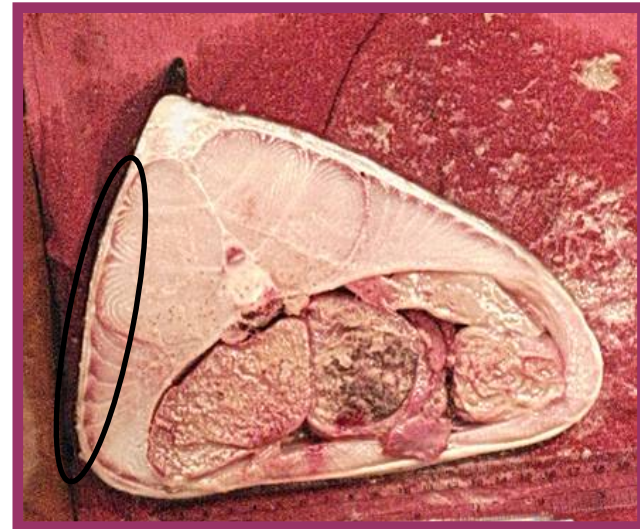


Different red muscle position

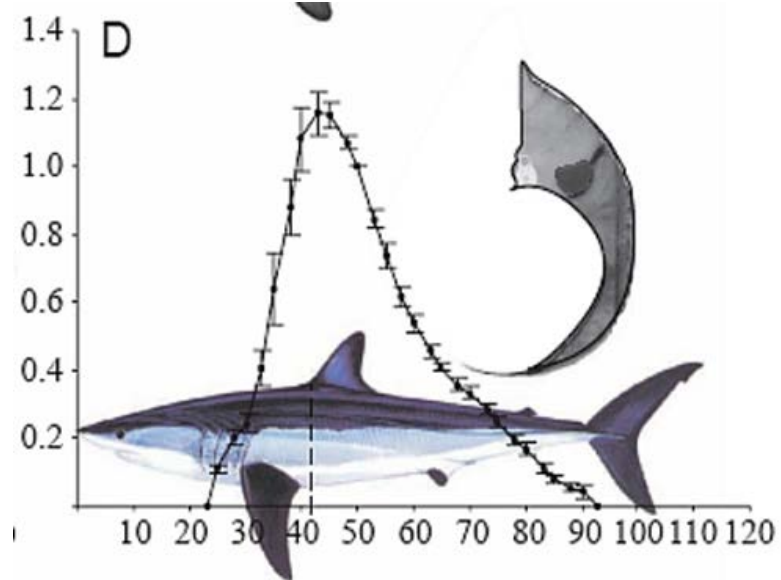
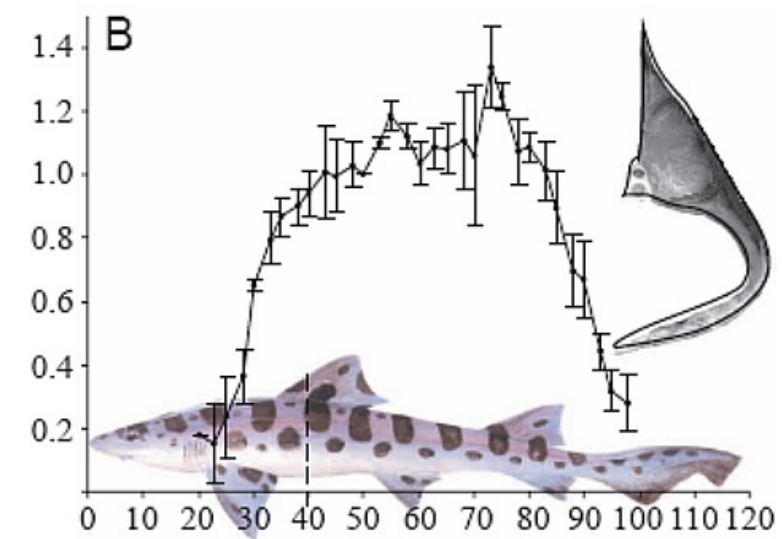
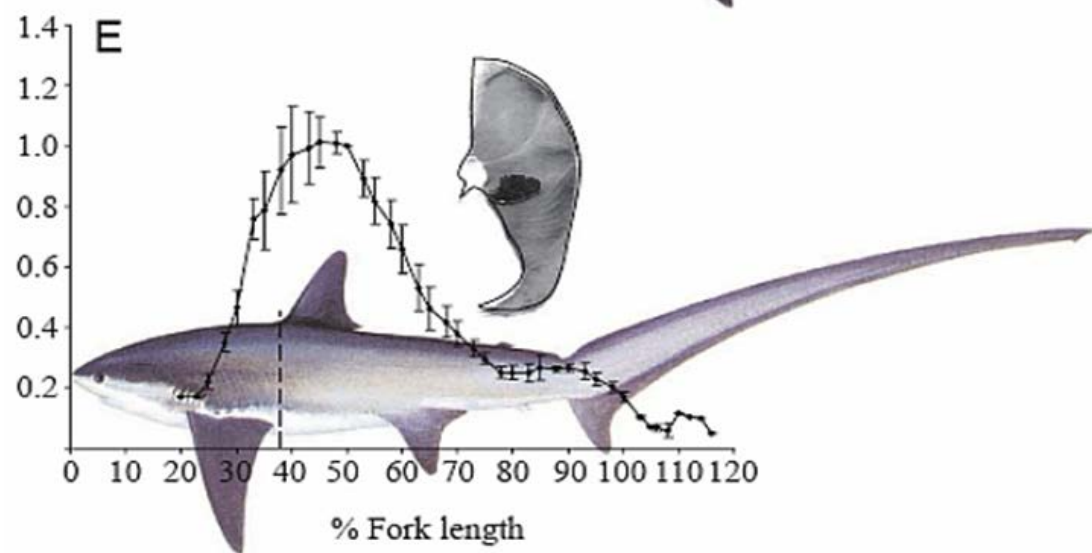
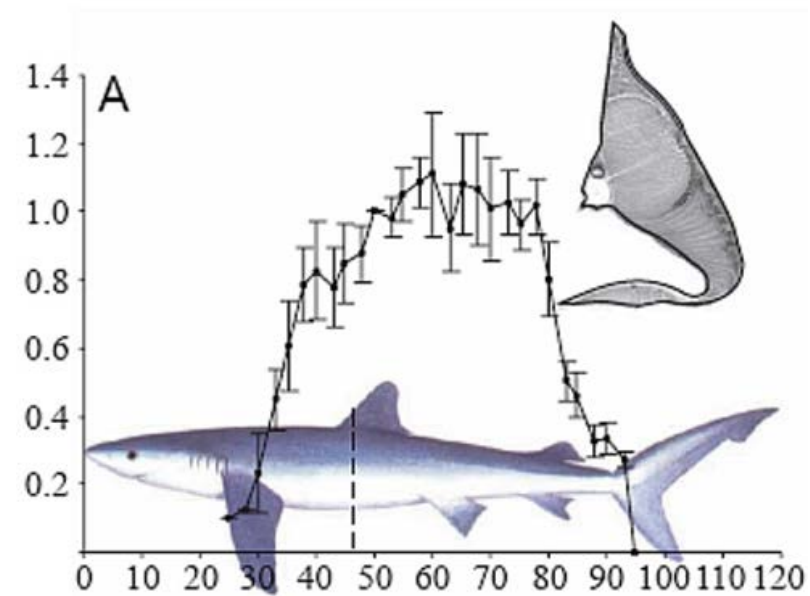
mako shark



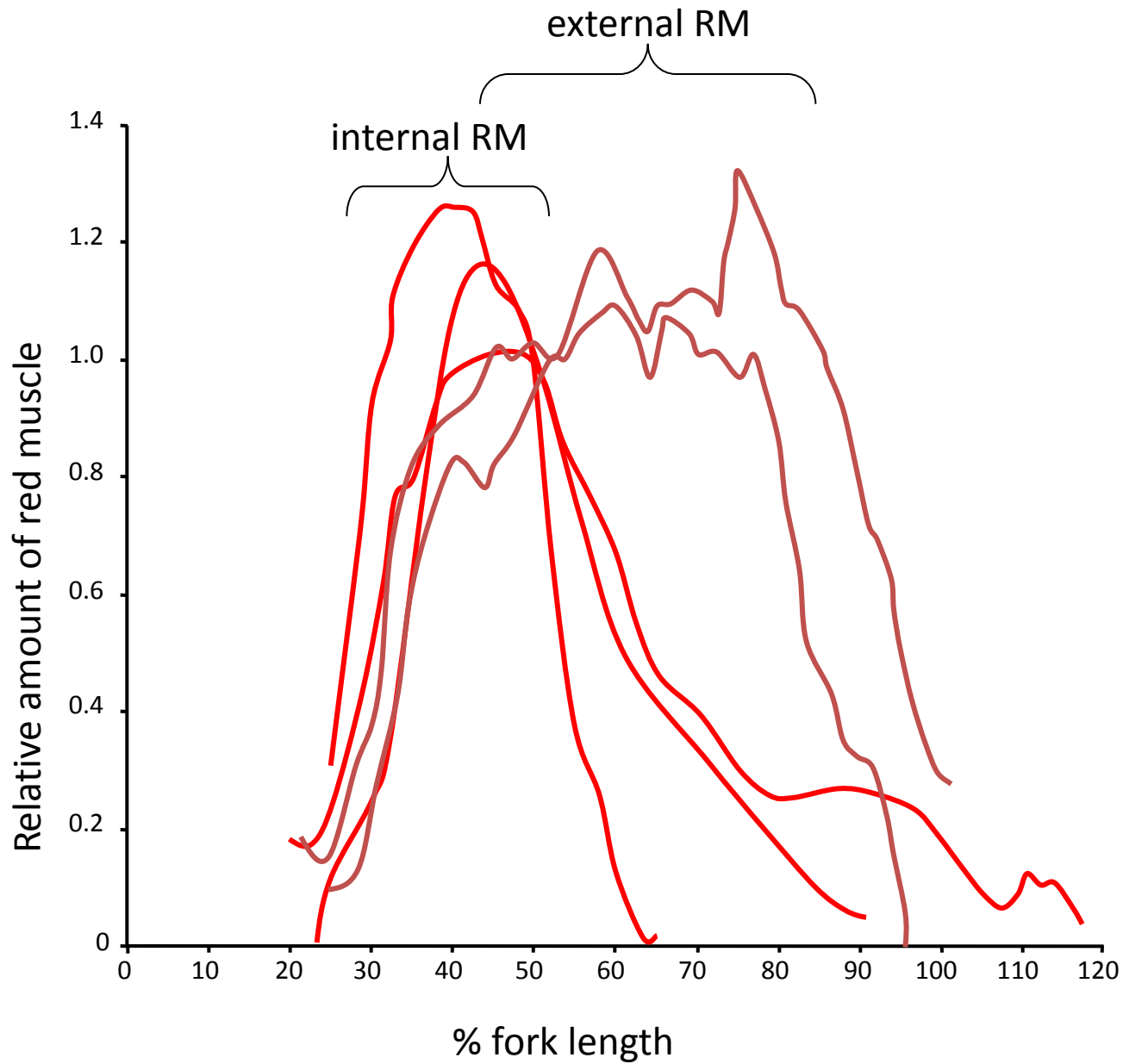
blue shark





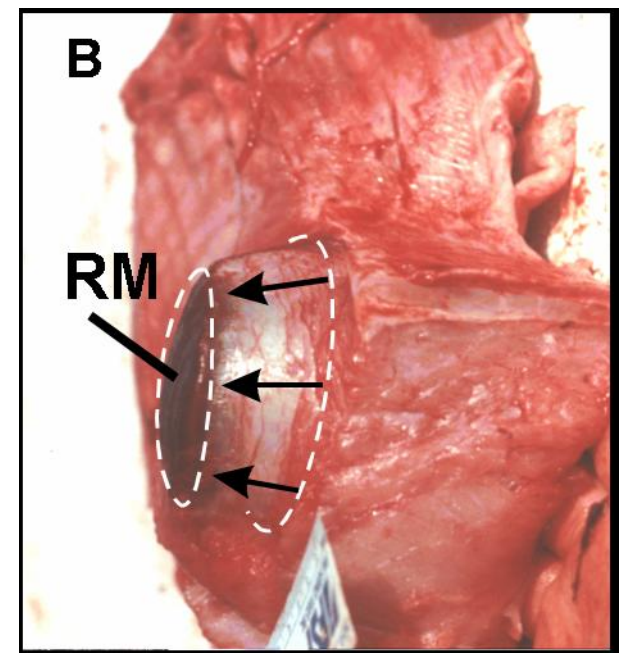
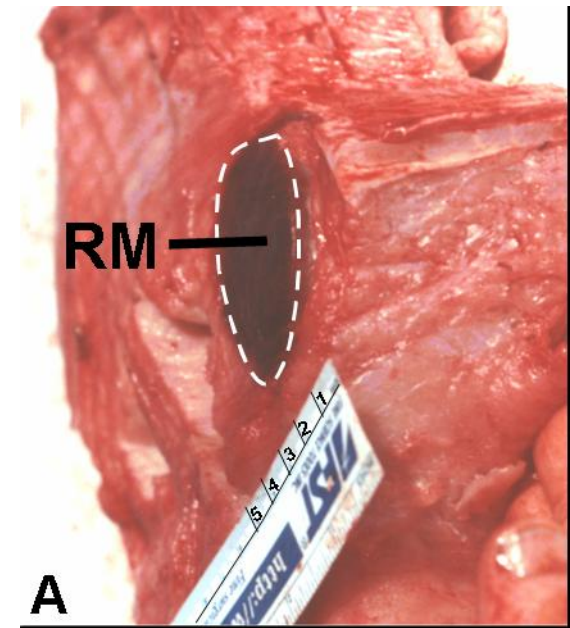
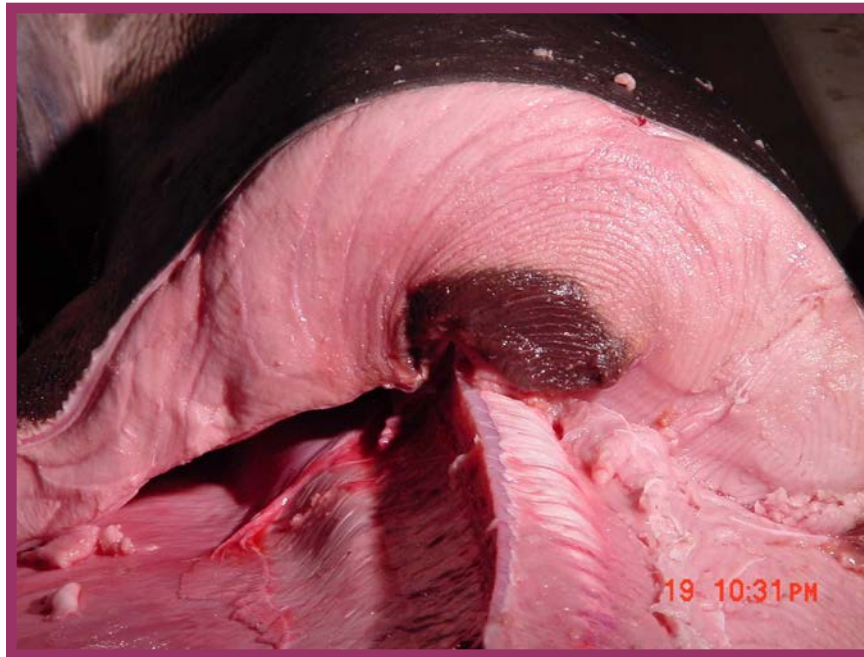


(Bernal et al., 2003)

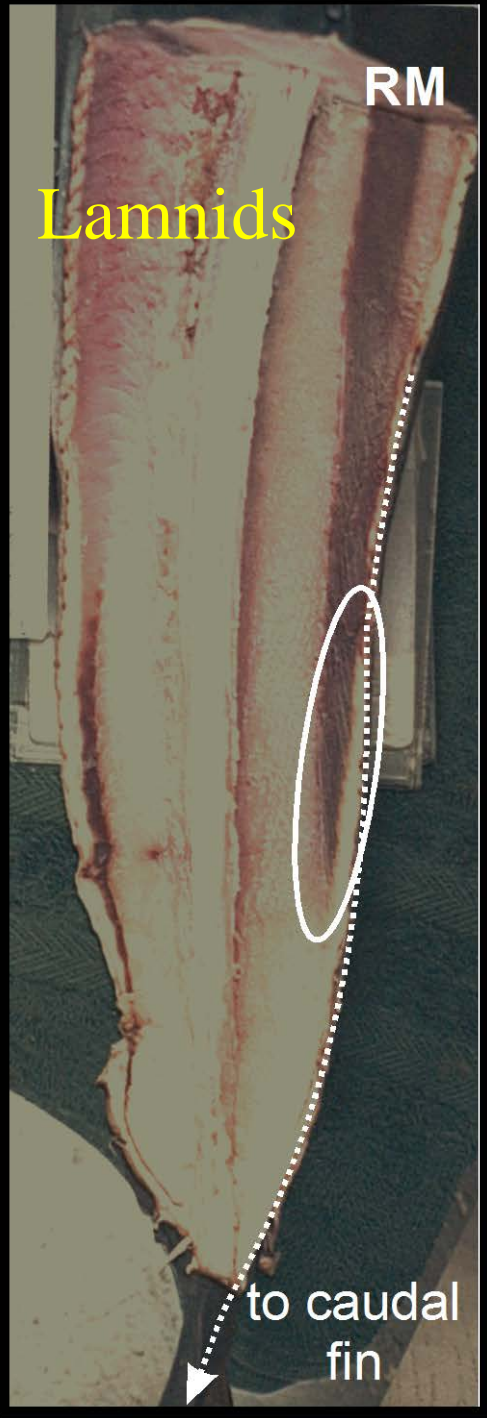
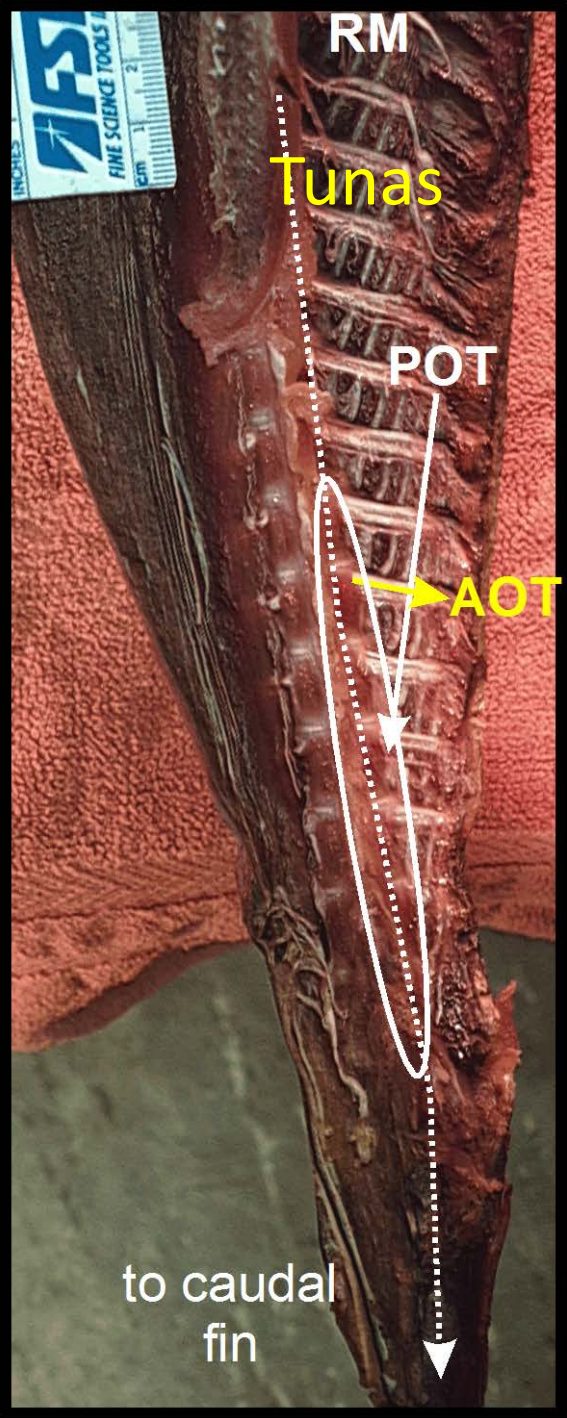


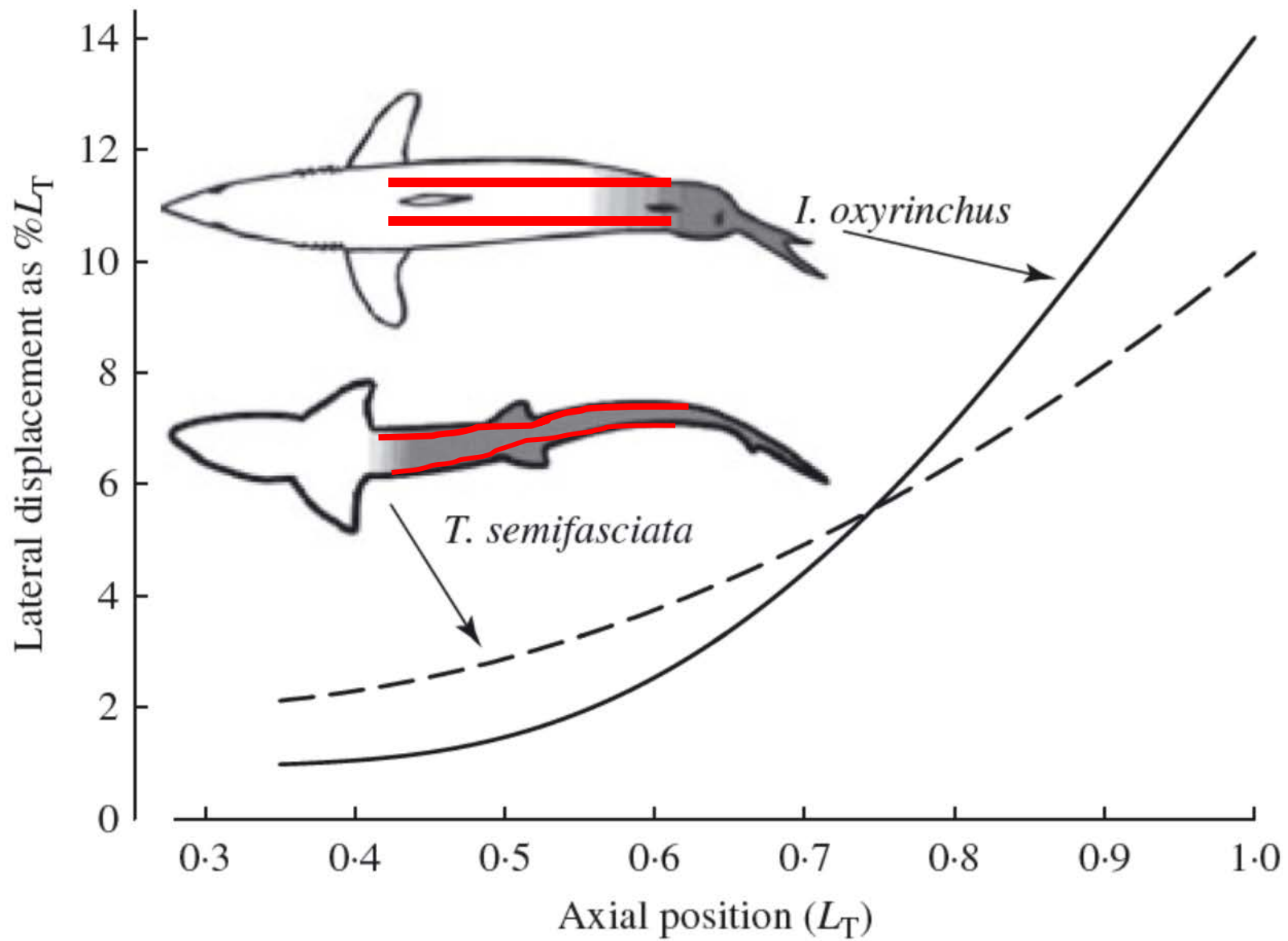
values represent the mean for each species

The red muscle is free to move within the body and can thus move in a piston-like fashion

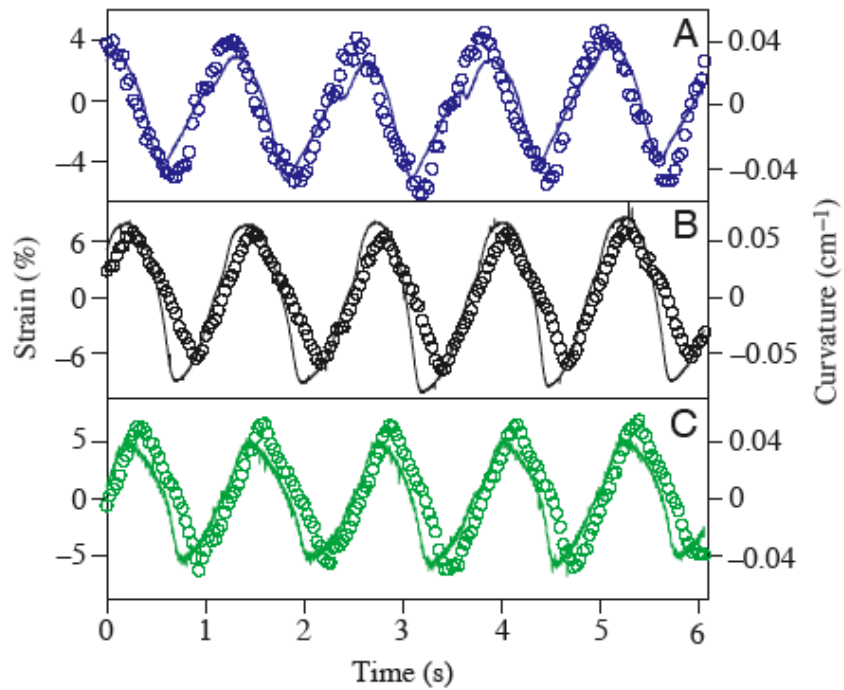
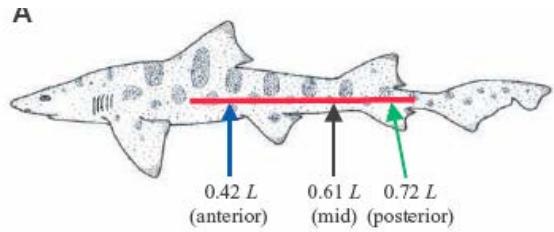


Force transmission to the tail

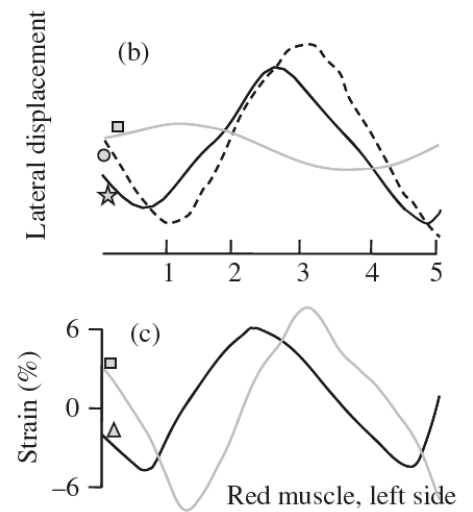
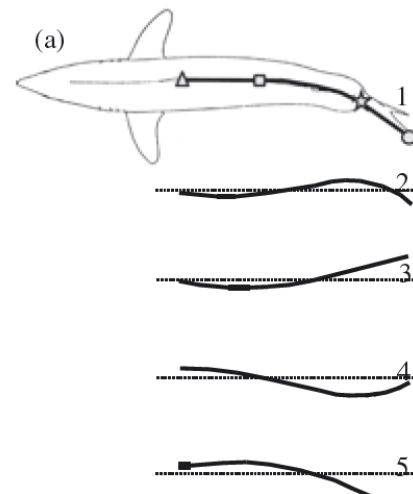




leopard shark



Mako shark



Swimming speeds

- Generally 0.3 – 0.4 BL/s (<2.0 m/s)
- Burst: ~1 – 6.5 BL/s (5-9 m/s)
 - Duration of 5 – 10 seconds
- Most increase speed by increasing tail beat frequency
- Escape response = 'C start' (high body bending)

